HOW TO PLAY

"It is not strength but strategy that determines the outcome."
– Musashi

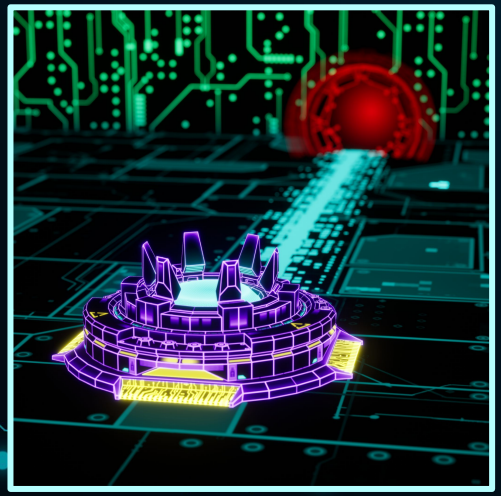
1. What's Xploit ZERO? It's a Mixed Reality action-strategy game for Meta Quest, where your own room becomes the battlefield. It's easy to pick up but challenging to master. Think fast, build your defenses, and react in real time to repel the invaders in short, intense, and thrilling matches.

Do you dare? If so, here you'll find the instructions you need to get started.

2. Playing Area. Choose a minimum play area of **2.5 m × 2.5 m (about 8.2 ft × 8.2 ft)** with as few obstacles as possible.

3. Scan your play area. **Scanning starts automatically when you launch Xploit ZERO**, and completing it is very simple: **just look around the entire room**. Look toward the corners, the ceiling, the floor... and make sure to check all the furniture so the scan can accurately capture every obstacle. **Once the scan bar is full, the battlefield will be ready**.

4. Follow the in-game tutorial. **Xploit ZERO is played using both controllers. To begin, point at START in the menu and press the front trigger on either controller**, then select level 1 at the top. The tutorial appears every time you start a level, so make sure to follow it during your first games. When you feel you no longer need it, you can skip it by pressing X on the left controller. You can also disable it permanently by going into the SETTINGS and unchecking the TUTORIAL option.



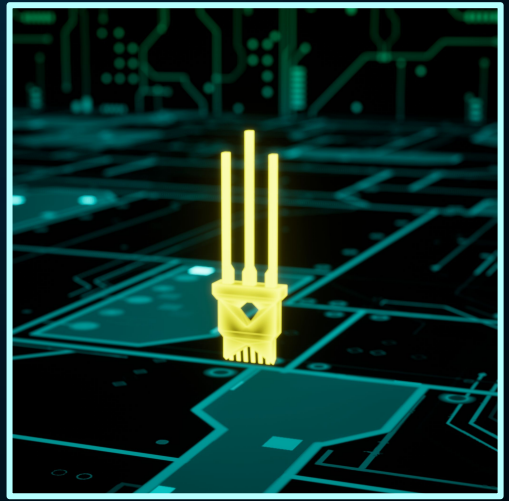
5. Place the Neurogate. The Neurogate is your link to reality, and you must protect it at all costs from incoming Hackers. To place it, hold down the side trigger on either controller and look for a suitable location. **The Neurogate can be placed on horizontal surfaces when there is enough space**; when it can be placed, it will be highlighted in blue, while the red circle will indicate that it cannot be built in the selected position.

Once you find an appropriate location, press the front trigger on the controller.

After placing the Neurogate, the path the cyber-attackers will follow will be drawn. Above the Neurogate, you'll see its health status, the time elapsed in the level, and the total available memory.

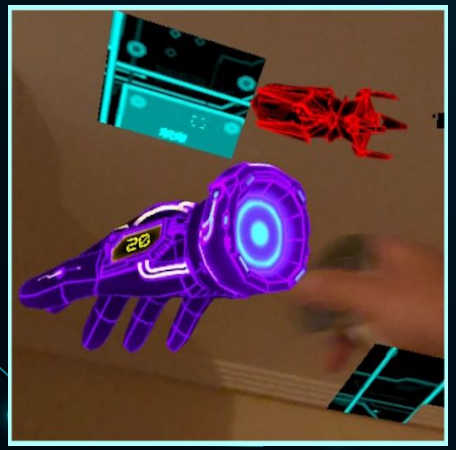
6. Collect memory cores. **Memory is the only resource you'll need to build your defenses**. They drop from the ceiling, and when they're in good condition, memory cores appear yellow.

Move quickly and collect with your hands as many as you can before they become corrupted. In addition to the Neurogate, you can check your available memory in the turret menu and as an overlay on your hands.



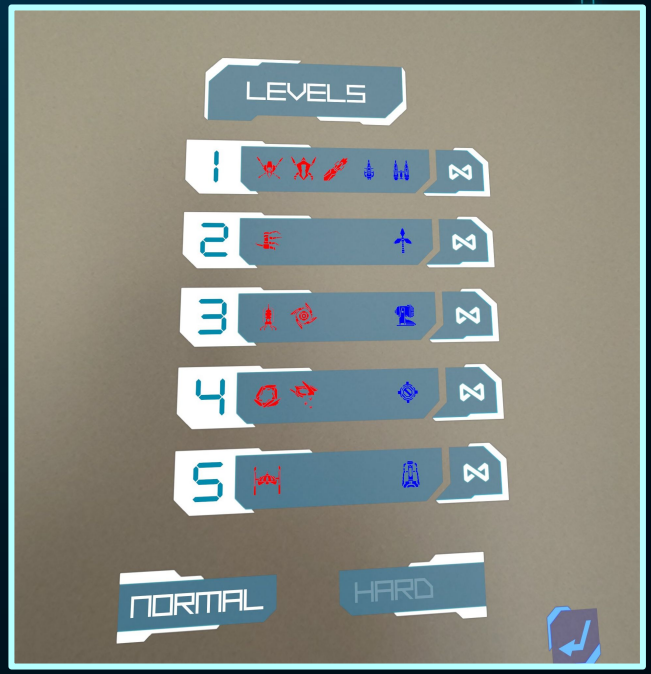
7. Build your defenses. **Use the left controller's small joystick to open the turret selection menu and scroll through the available options to choose a turret.**

Find the ideal spot to place the turret by pressing the side trigger: a blue circle and a blue turret indicate that the turret can be built in the selected location. If both the circle and the turret appear red, you cannot build it there. If the circle is blue but the turret appears red, it means the spot is valid, but you don't have enough memory to construct it. **Once you've chosen the location, confirm the placement with the front trigger.**



8. Defend your turrets from aerial attacks. Airborne enemies will frequently appear and attack your turrets. **Intercept attackers with your hands.**

9. To exit a game without completing the level, **press the 'A' and 'B' buttons on the right controller** simultaneously.



10. Game Modes. **Countdown Mode**: a fast and dynamic **5-minute countdown** designed for intense arcade sessions. **Endless Mode**: the objective is to **survive for as long as possible**. To access it, press the "∞" symbol that appears in the menu to the right of the level once you've completed it in Countdown Mode.

In addition, for every level and mode you can choose a difficulty setting, **NORMAL** or **HARD**, located at the bottom of the level-selection menu.

Now, you're ready for action. Experiment and discover your own strategies; each game is a new opportunity to improve. Good luck on the battlefield!